



Publications Brochure 2011

Resources for the national curriculum in history

Ryebuck Media is a developer and producer of practical classroom online, multimedia and print resources for Australian schools.

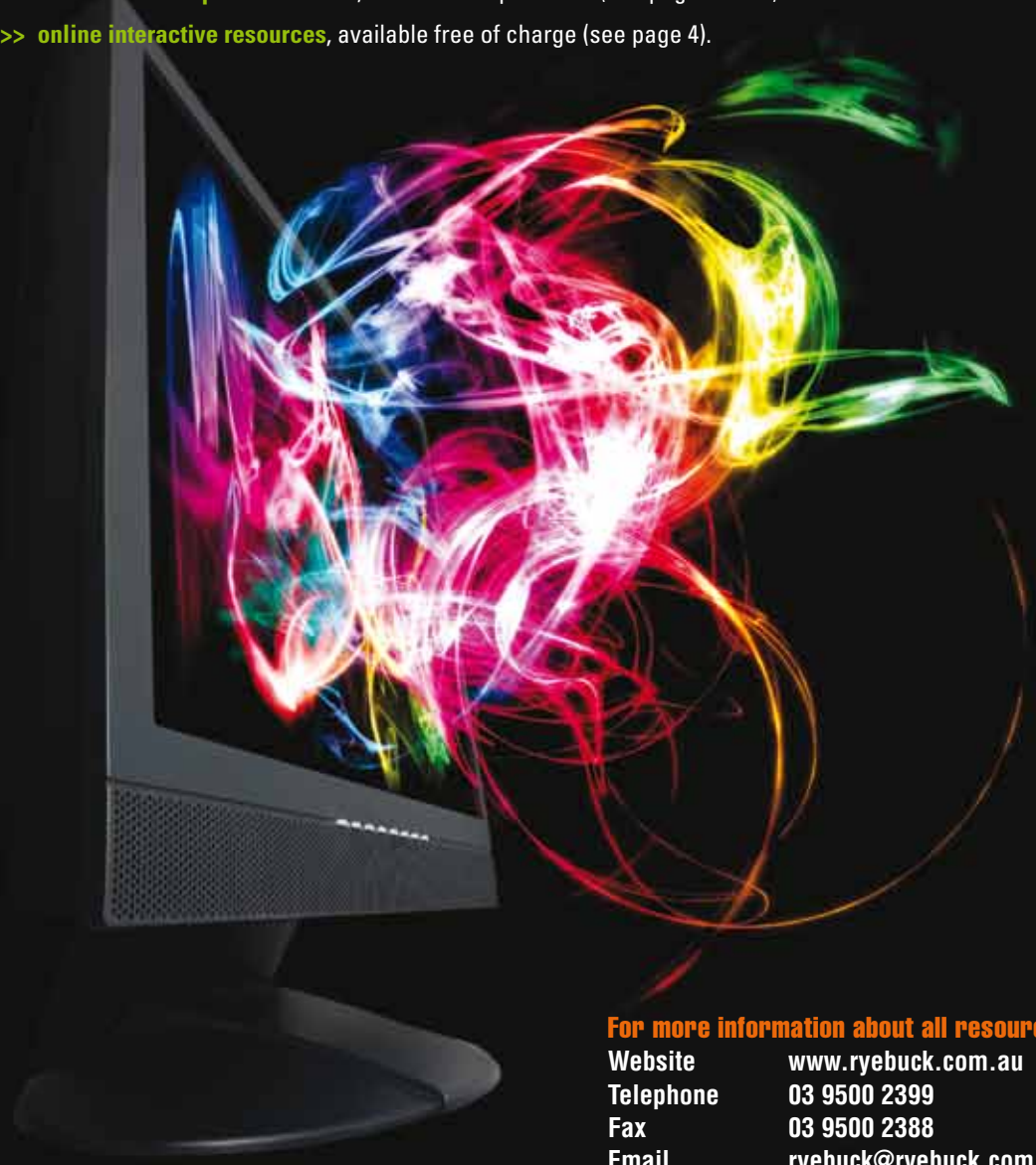
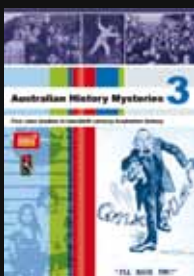
All resources are based on an inquiry learning approach.

The resources are specially produced for History, Society and Environment, Civics and Citizenship education.

Ryebuck is a winner of many national and international peer-judged educational awards and we pride ourselves in producing resources that reflect and support classroom realities.

There are three main categories of Ryebuck resources:

- >> **the Australian History Mysteries website**, with 15 sets of film, print and interactive units in Australian history, available through the payment of a licence (see page 2)
- >> **multimedia and print resources**, available for purchase (see pages 3 & 4)
- >> **online interactive resources**, available free of charge (see page 4).



For more information about all resources:

Website	www.ryebuck.com.au
Telephone	03 9500 2399
Fax	03 9500 2388
Email	ryebuck@ryebuck.com.au

AUSTRALIAN HISTORY MYSTERIES WEBSITE

www.australianhistorymysteries.info



This is a subscription-based website containing the rich content provided in the *Australian History Mysteries* resource kits. It contains each of the videos and case study units of work from the kits, as well as exciting multimedia interactive modules related to a number of these case studies. Subscribing to this site will enable teachers and their students to gain access to this material seamlessly and will also ensure access to new content as it becomes available.

The *Australian History Mysteries* case studies are designed to stimulate students' interest in and engagement with aspects of their history and heritage, and to develop the skills needed in pursuing historical studies. They have been designed for use at a middle secondary level but teachers will find the materials and ideas adaptable for both higher and lower levels. Each case study contains a wide range of primary and secondary source evidence, including museum objects, national archival collections and historic sites. **They are relevant to the new national history curriculum with its emphasis on inquiry learning and historical skills development.**

By subscribing to this website users will be able to access:

- >> high quality videos (MP4 and Windows Media) for each case study which introduce the mystery, 'visit the scene' of the events and set out clearly the nature of the investigation
- >> inquiry learning units of work (pdf) for each case study containing photocopyable evidence and classroom activities
- >> interactive modules (flash) for a number of case studies designed to further explore aspects of these case studies in exciting, stimulating ways and offer a different learning experience for visual learners
- >> STUDIES Magazine curriculum units (pdf) that are relevant to the respective history mysteries
- >> a 'What is History?' introductory game (flash) called *Ghost Town* which is designed to help students understand and weigh up the relative merits of historical evidence.

Title	Introductory Film Segment	Printable Inquiry Worksheets	Associated Online Interactive
What is history?		✓	Ghost Town
Who 'discovered' Australia?	✓	✓	Build a timeline
What was the life of a female convict really like?	✓	✓	Archaeological dig at the Ross Female Factory
The Eureka Rebellion — could you have stopped it from happening?	✓	✓	The Eureka Rebellion — could you have stopped it from happening?
What happened in a frontier conflict near Broome in 1864?	✓	✓	Key moments decision-maker
Was Ned Kelly a hero or a villain?	✓	✓	Kelly country — the race to Glenrowan
World War 1 — Did WWI divide or unite local communities?	✓	✓	It is 1916 — Do you join the RSL?
Coniston Massacre — What happened at Coniston in 1928?	✓	✓	Bell's Falls Gorge
Great Depression — Testing images of the Great Depression	✓	✓	
What happened to 'Smithy'?	✓	✓	What happened to 'Smithy'?
Why did the Government lie about the bombing of Darwin?	✓	✓	The bombing of Darwin
What are the mysteries of Maralinga?	✓	✓	Cold War timeline
Snowy Hydro-Electric Scheme — A melting pot of different nations?	✓	✓	
Freedom Ride and 1967 Referendum — What do they tell us about Australian attitudes?	✓	✓	The 1967 Referendum
What happened to Juanita Nielsen?	✓	✓	What happened to Juanita Nielsen?
Vietnam — Can you be a Vietnam War 'Myth Buster'?	✓	✓	

Note that additional units and resources are added to the site periodically and are available to subscribers.

MULTIMEDIA AND PRINT RESOURCES AVAILABLE FOR PURCHASE

In each case for more detailed information on the product go to www.ryebuck.com.au/products.php and click on the title. Note that * means that this resource is part of the www.australianhistorymysteries.info subscription website (See page 2)

Anzac Adventures

A series of eight CD-ROM interactive games to help younger students understand the significance of Anzac Day.

Lower-Middle Primary \$55

Australian History Mysteries – Nineteenth Century*

Resource kit: DVD-ROM of films; book of copiable evidence/inquiry worksheets and Teacher's Guide for five case studies: Who 'discovered' Australia?; Life of a female convict; the Eureka Rebellion; Frontier conflict at Broome 1864; Ned Kelly.

Lower-Middle Secondary \$132

Australian History Mysteries for primary students

A modified version of Australian History Mysteries – Nineteenth Century (above).

Upper Primary-Lower Secondary \$132

Australian History Mysteries Nineteenth Century Educational Games*

A collection of five interactive games created to complement Australian History Mysteries — Nineteenth Century (above).

Upper Primary; Lower-Middle Secondary \$55

Australian History Mysteries 2 – Twentieth Century*

Resource kit: DVD-ROM of films; book of copiable evidence/inquiry worksheets and Teacher's Guide for five case studies:

What happened to 'Smithy?'; the bombing of Darwin 1942; the mysteries of Maralinga; Indigenous people's citizenship struggles; What happened to Juanita Nielsen?

Middle-Upper Secondary \$132

Australian History Mysteries Twentieth Century Educational Games*

A collection of five interactive games created to complement Australian History Mysteries 2 – Twentieth Century (above).

Lower-Middle Secondary \$55

Australian History Mysteries 3 – Twentieth Century*

Resource kit: DVD-Rom of films; book of copiable evidence/inquiry worksheets and Teacher's Guide for five case studies: World War 1 and a local community; Coniston Massacre 1928; The Great Depression; Snowy Mountains Scheme; Vietnam War and myths.

Middle-Upper Secondary \$143

Australians in the Vietnam War – Home Front and Combat

Resource kit: CD-ROM of interactives; book of copiable evidence/inquiry worksheets and Teacher's Guide for four case studies: Search a village; A soldier's story; Vietnam experience interviews; Home front.

Middle-Upper Secondary \$88

Battle for Australia — 1942

Resource kit: DVD of film; CD-ROM of three interactives; book of copiable evidence/inquiry worksheets and Teacher's Guide for case studies: Responses to 1942; Coral Sea and Midway; New Guinea battle experience; American presence in Australia; changes to life on the home front (Queensland case study).

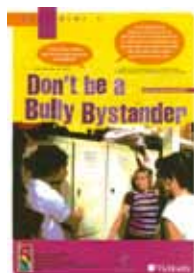
Middle-Upper Secondary \$132



Don't be a Bully Bystander

Resource kit: DVD film scenario; book of copiable worksheets and resource pages for classroom strategies dealing with bullying.

Lower-Upper Secondary \$99



Exploring Australian plants

Resource kit: DVD and book of copiable worksheets for exploring four environmental themes: Eucalypts and koalas; Boabs and Indigenous use; the 'dinosaur tree' Wollemi pine re-discovered; Indigenous plant use.

Middle Primary – Lower Secondary \$88



Ghost Town*

CD-ROM interactive and copiable inquiry/evidence worksheets for introducing historical inquiry and exploring some key aspects of using historical evidence in a light-hearted way.

Middle Primary – Lower Secondary \$55



History Mysteries – Ancient and mediaeval

Resource kit: DVD-ROM of films; book of copiable evidence/inquiry worksheets and Teacher's Guide for six case studies: Stonehenge; Bayeux Tapestry; Joan of Arc; Richard III and the murder of the princes; the mysterious sinking of the Mary Rose; Eyam plague village.

Lower-Middle Secondary \$132

In search of ...

Resource kit: CD-ROM of five interactives and associated inquiry/evidence books on aspects of the Australian experience of World War 1 and after: Can you survive the infantryman's war? (Infantryman) Can you navigate the AE2 to Constantinople? (Sailor) Can you help the battlefield casualties? (Nurse) Can you survive the

Charge at Beersheba? (Light Horseman) Can you solve the mystery of Smithy's last flight? (Airman).

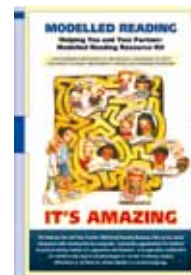
Upper Primary – Lower Secondary \$115



Modelled Reading

Reading support kit that can be integrated with literacy programs. Tutor handbook; Steps to modelled reading wall chart; Co-ordinator's handbook; Sample letters, tutor contracts, questionnaires, reading assessments, evaluation.

Middle Primary – Lower Secondary \$165



The Spirit of Anzac

CD-ROM interactive and copiable inquiry/evidence worksheets for introducing historical inquiry, introducing Anzac Day, and exploring some key aspects of using historical evidence in a light-hearted way.

Middle Primary – Lower Secondary \$66

The One Day of the Year

Resource kit: DVD film *Somewhere in France*; 31 inquiry/evidence worksheets on the Australian soldiers' experience of the First World War.

Upper Primary – Lower Secondary \$88



MULTIMEDIA AND PRINT RESOURCES AVAILABLE FOR PURCHASE *(continued)*



Studies magazine

Periodical: Practical classroom units for History, Geography, Civics and Citizenship, Society and Environment.

Lower – Upper Secondary

See website



Vietnam Revisited

Resource kit: DVD and book of Teacher's Guide and inquiry/evidence worksheets on aspects of Australia's experience of the Vietnam War.

Middle-Upper Secondary \$132



The Water Challenge

Resource kit on water sustainability through innovation: DVD film element; CD-ROM decision-maker activity; book of Teacher's Guide and copiable inquiry/evidence worksheets.

Middle-Upper Secondary \$88

ONLINE INTERACTIVE RESOURCES AVAILABLE FREE OF CHARGE

For free access to the following go to www.ryebuck.com.au/elearning.php and scroll down the list for these titles.



Create a Scrapbook for a Prisoner of War

Your task is to create a scrapbook for prisoner of war Jimmy McDougall. You will have access to letters, photos, souvenirs and interviews to create a scrapbook that you feel best describes Jimmy's experience as a POW.



Where is Citizenship in a Community?

Learn where you can find examples of citizenship in a community by exploring the town. You can also draw a map to show where you can find citizenship in your own community.



Explore Australia – Coral Reef Game

Guide the clown fish through the reef and answer questions about what may be good or bad for the reef.



Explore Australia – Penguin Research Game

You are in charge of researching 15 of the Little Penguins at Phillip Island. You will be able to look at the Penguin Fact File first to make sure that you are clear about features of the penguin's life cycle and gather data on them, so you can make some decisions based on that data.

The Last Voyage of the AE2 – an Interactive Experience Website

This interactive website module is a collaborative project between The ANZAC Day Commemoration Committee QLD and Ryebuck Media. Navigate the AE2 through the Gallipoli Peninsula and the Dardanelles Strait to discover what really happened. Take part in a quiz and learn about the submarine by labelling its various areas.

Battlefield Casualties – an Interactive Experience Website

This interactive website module is a collaborative project between The ANZAC Day Commemoration Committee QLD and Ryebuck Media. Your task is to get a seriously wounded soldier from the battlefield through various stages of treatment and to the safety of a hospital in England. Discover photographs, paintings and written extracts that describe the experiences of many at the time.

Infantry Man – an Interactive Experience Website

This interactive website module is a collaborative project between The ANZAC Day Commemoration Committee QLD and Ryebuck Media. Enlist as a soldier and confront the reality of war in this interactive experience. Discover the theories and realities of trench warfare.

Charge at Beersheba – an Interactive Look at the Australian Light Horse Website

This interactive website module is a collaborative project between The ANZAC Day Commemoration Committee QLD and Ryebuck Media. You can prepare a Light Horseman for his journey and decide if the photograph of the Charge of the Light Horse at Beersheba is genuine or not.

Bells Falls Gorge – an Interactive Investigation Website

This interactive website module is a collaborative project between National Museum of Australia, Canberra and Ryebuck Media. An authentic virtual reality experience has been created for this project complete with the musical textures from the actual environment. It looks at the Bells Falls Gorge display in detail and is supported by pictures, text extracts and additional information links.

Australia Day 2004 – Cartoon Perspectives Website

This interactive website module is a collaborative project between National Museum of Australia, Canberra and Ryebuck Media. This program looks at cartoons produced from around Australia on the above topic. Discover the artists behind these works – see a video interview with Geoff Pryor, political cartoonist for the *Canberra Times*. Analyse each cartoon and give it a score before you print a summary.